South Louisiana Community College ASDV 1220, Programming Fundamentals

# Learning Objectives

After completion of this lab, you should be able to

- 1. Understand 2D arrays as parameters and arguments of methods.
- 2. Understand 2D arrays as return types.
- 3. Understand array sorting and traversing.

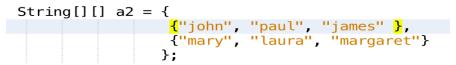
Create project Lab18

Add the following code that creates and initializes a 2D array *a1* Then, call the method *print* to print the contents of the array. Understand how we can traverse a 2D array using loops and indexes where the 1<sup>st</sup> index is visualized as a row of a table and the second index as a column of a table. Understand the passing of 2D arrays as arguments to methods.

```
package lab18;
 1
 2
 3
        public class Lab18
 4
        {
            static void print( int[][] a1)
 5
 6
            ł
    \Box
             System.out.println();
 7
             for ( int i =0; i < a1.length; ++i)</pre>
 8
                 {
 9
                 for ( int j =0; j < a1[i].length; ++j)</pre>
10
                     System.out.print( a1[i][j] + " ");
11
                 System.out.println();
12
13
14
15
       public static void main(String[] args)
16
    Ξ
            ł
            int[][] a1 = {
17
                            \{1, 2, 3, 4\},\
18
                            {5, 6, 7, 8},
19
                            \{9, 10, 11, 12\}
20
21
                           };
22
            print( a1 );
23
24
25
26
        }
27
Output – lab18 (run) 🔘
     run:
```



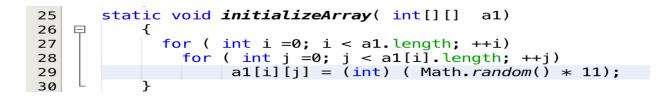
Overload method *print* with the following signature: *static void print(String[][] a1)* The code inside *print* should be identical with the previous method *print*.



Inside your main, create and initialize a 2D called a2 with the following values, then call the *print* method.

#### Problem 3

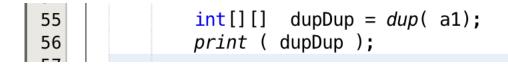
Add the following method that initializes the parameter array a1 to random values between 0 and 10. Inside your main method, create a 5X5 array called *a3.* Pass array *a3* to method *initializeArray* and then call the *print* method to print the initialized array.



Add the following method that duplicates the contents of the parameter array and returns the duplicated array as a return-type.

```
static int[][] dup( int[][] a1)
32
33
   {
34
           int[][] dupArray = new int[a1.length][a1[0].length];
35
          for ( int i =0; i < a1.length; ++i)</pre>
36
           for ( int j =0; j < a1[i].length; ++j)</pre>
37
                dupArray[i][j] = a1[i][j];
38
39
        return dupArray;
40
       ł
41
```

Call the method *dup* from main to duplicate your integer array. Then, print the duplicate array as shown below.



# Problem 5

Inside *main*, add the following method that creates a jagged 2D array called *a4* and then call the method *print* to print the jagged array.

		Output – lab18 (run) 📀		
71 9 73 74 75	<pre>String[][] a4 = {</pre>	<pre>     1 2 3 4     5 6 7 8     9 10 11 12     ASDV MATH ENGL     BIOL CHEM     PHYS     BUILD SUCCESSFUL (total time: 0 seconds) </pre>		
76	print( <mark>a4</mark> );			

Add a following method according to the header:

static void printColumnMajorOrder( String[][] a1 )

The method *printColumnMajorOrder* prints the 2D array in column-major order. That is, prints down columns and not across rows as the previous print methods. Test it with the jagged array. The print outs for row-major-order and column-major-order are shown below:

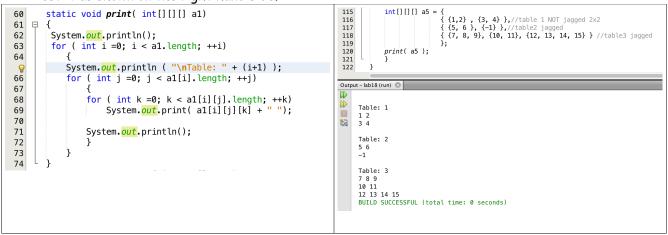
	82 83	<pre>String[][] a4 = {</pre>									
	84	{ "BIOL", "CHEM"},									
	85	{ "PHYS"}									
	86	};									
	87	<pre>print( a4 );</pre>									
	88	<pre>printColumnMajorOrder( a4 );</pre>									
	89	- }									
	90										
	91	}									
- 1											
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		ASDV MATH ENGL BIOL CHEM									
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		ASDV MATH ENGL BIOL CHEM PHYS ASDV BIOL PHYS									

## Problem 7

Add a following method that prints an 1D array. Then, call it as shown in line 96 below to print the second row of the 2D array *dupDup*. Observe that in line 96 we pass to method *printArow* as argument the ADDRESS of the second row of the 2D array dupDup.

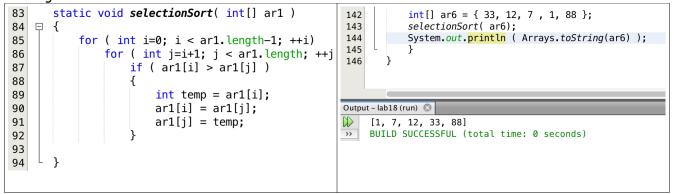


Overload method *print* that prints a 3D array. Observe the testing-condition of the length of the array and understand lines 63, 66 and 68. This method prints any 3D array of any size, jagged or not. Test it as shown on the right hand side.



#### Problem 9

Add the following method *selectionSort* that sorts in int array into ascending order. Undestand how it works from your notes in class or by using the Debugger at each step. Test its as shown on the right hand side.



## Problem 10

Overload method *selectionSort to sort an array of String type.* Test it with the following code. The comparison is NOT case sensitive.

```
159 String[] ar7 = { "john", "Mary", "Paul", "nick", "Peter", "anna" };
160 selectionSort( ar7);
161 System.out.println ( Arrays.toString(ar7) );
162 }
163
```

Output - lab18 (run) 🙁

$\gg$	[anna,	john,	Mary,	nick,	Paul,	Peter]
>>	BUILD	SUCCESS	SFUL (	total	time:	0 seconds)